

High School Wrestling — Dual Meet Tie-Breaking Criteria

Source: 2020-2021 NFHS Wrestling Rules Book

ART. 2 . . . In dual-meet competition, if teams have identical scores, the following team tie-breaking system shall be used to determine the winner.

- a. The team whose opposing wrestlers or team personnel has been penalized the greater number of team points for flagrant misconduct or unsportsmanlike conduct shall be declared the winner.
- b. The team whose opposing head coach has been penalized the greater number of team points for coach misconduct shall be declared the winner.
- c. The team whose opposing wrestlers were penalized the greater number of match points for unsportsmanlike conduct during a match shall be declared the winner.
- d. The team having won the greater number of matches (including forfeits) shall be declared the winner.
- e. The team having accumulated the greater total number of falls, defaults, forfeits and disqualifications shall be declared the winner.
- f. The team giving up the least number of forfeits.
- g. The team having the greater number of technical falls shall be declared the winner.
- h. The team having the greater number of major decisions shall be declared the winner.

i. The team having the greater number (total match points) of first-point(s) scored shall be declared the winner.

j. The team having the greater number of points for near-falls shall be declared the winner.

k. The team having the greater number of takedowns shall be declared the winner.

l. The team having the greater number of reversals shall be declared the winner.

m. The team having the greater number of escapes shall be declared the winner.

n. The team whose opponent has been penalized the greater number of points for stalling shall be declared the winner.

o. The team whose opponent has been warned more often for stalling shall be declared the winner.

p. The team whose opponent has the greater number of penalties for all other infractions (i.e. false starts) shall be declared the winner.

q. If none of the above resolves the tie, a flip of a disk will determine the winner.

Upon determining the winning team by use of the tiebreaking system, a single team point shall be added to the prevailing team. The method of recording the score in breaking team ties shall be the score followed by the letter of the criterion that broke the tie (e.g. Team A-16; Team B-17, criterion e).